

PSCSE - Valencia

Club Division

Sector analyse - Private Testing - Friday - Session 3

20 - 22 February 2025

Valencia - 4005mtr.

Cls = AM

Pos	Nbr	Name / Team name	Sector 1			Sector 2			Sector 3			Theoret. Fastest	Actual best	In
			time	Lap	pos	time	Lap	pos	time	Lap	pos			
1	233	Reinhold Krahn	21.595	6	1	46.874	4	1	25.766	3	1	1:34.235	1:34.484	4
2	121	Tobias Vazquez-garcia	21.901	10	3	47.834	9	6	26.075	11	2	1:35.810	1:35.996	11
3	912	Phillipe Wls	22.064	9	5	47.736	8	2	26.224	8	3	1:36.024	1:36.169	8
4	917	Andre Fernandes	22.163	5	10	47.752	5	3	26.460	9	9	1:36.375	1:36.405	9
5	33	Oleksandr Dobik	22.136	12	8	47.825	11	5	26.417	11	8	1:36.378	1:36.516	11
6	39	Merabi Mekvabishvili	22.083	7	6	48.049	7	7	26.242	7	5	1:36.374	1:36.608	16
7	22	Andrea Buratti	22.197	4	11	48.141	6	8	26.326	6	6	1:36.664	1:36.965	6
8	56	Lee Mowle	22.104	11	7	48.182	15	10	26.366	14	7	1:36.652	1:37.022	14
9	127	Jan Jaap Van Roon	22.159	6	9	48.177	12	9	26.567	5	13	1:36.903	1:37.125	12
10	122	Karsten Krämer	22.337	12	13	48.249	11	11	26.523	12	11	1:37.109	1:37.169	12
11	151	David Harrison	22.273	11	12	48.741	11	15	26.701	12	14	1:37.715	1:37.795	11
12	8	Tobias Weidner	22.393	17	14	48.417	16	13	26.565	8	12	1:37.375	1:38.068	16
13	23	Eric Stephen Wagner	22.462	12	16	48.723	12	14	26.756	12	15	1:37.941	1:39.197	8
14	28	Ajith Kumar	22.702	15	17	49.142	18	16	26.821	13	16	1:38.665	1:39.368	15
15	9	Ernst Inderbitzin	22.406	19	15	49.418	17	17	27.270	15	17	1:39.094	1:39.523	17
16	57	Michael McInerney	23.645	13	19	51.035	14	19	28.006	13	19	1:42.686	1:43.816	13
17	24	Corrado Costa	22.037	9	4	48.371	4	12	26.514	8	10	1:36.922		

Cls = GT4

Pos	Nbr	Name / Team name	Sector 1			Sector 2			Sector 3			Theoret. Fastest	Actual best	In
			time	Lap	pos	time	Lap	pos	time	Lap	pos			
1	82	Jorge Rodrigues	23.109	8	18	50.173	7	18	27.909	7	18	1:41.191	1:41.388	7

Cls = COACH

Pos	Nbr	Name / Team name	Sector 1			Sector 2			Sector 3			Theoret. Fastest	Actual best	In
			time	Lap	pos	time	Lap	pos	time	Lap	pos			
1	9C		21.897	4	2	47.771	2	4	26.225	2	4	1:35.893	1:35.979	2